

Luke Eric Sloop

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CAREER OBJECTIVE:

To obtain a position in the area of computer science where my coursework in programming and communication skills may be utilized

EDUCATION:

Central Davidson High School, Lexington, NC

Graduation June 11, 2016

The University of North Carolina at Charlotte, Charlotte, NC

August 2016 to present

Major: Computer Science

GPA 3.483

RELATED COURSEWORK:

Computing Professionals

Intro to Computer Science II

Data Structures and Algorithms

WORK EXPERIENCE:

Web Development and Maintenance

January 2016 to present

Value Transformation LLC, Lexington, NC

- Writing, designing, and editing web page content on www.valuetransform.com
 - Planning and developing new ways to enhance user experience to improve retention of the target audience
 - Solving problems with web page content and user experience while interacting with the website.
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COMPUTER SKILLS:

- Entry level skills in C#, C++, Ruby, JavaScript
 - Experienced with HTML, CSS, Python and Java
 - 3 years of experience with Unity and Godot game engines
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COMMUNITY INVOLVEMENT

Member, Game Developers Club at UNCC

Participant, Game Jam Events (2016, 2017, 2018)

- Collaborated with a small group to develop a game in 48 hours
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HONORS AND AFFILIATIONS

Computer Science Learning Community Member, UNCC, 2016

Dean's List, UNCC